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# A Reviewon Calculusin Real Life Applications 

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#### Abstract

Areas under curves, instantaneous rates of change, and curves are just few of the subjects covered by calculus, a branch of mathematics. With the help of real-world examples, this review paper explores the practical applications of differential and integral calculus. Aside from calculating the head injury criterion number and the arc length of a basketball throw, it may also be used to assess the rate of blood flow through an artery or vein at a specific time point.


Keywords:range of motion Tracking software and the Poisulae law

## 1.Introduction

SIR ISAAC NEWTON and GOTTFRIED LEIBNIZ collaborated on the development of calculus, a branch of modern mathematics. Late in the 17th century, they were both working on motion-related issues. Calculus is a mathematical study of continuous change that focuses on comparing non-linear quantities. It's a common tool for calculating acceleration and velocity.

Derivatives and limits are used in differential calculus to examine changes in functions.
Analyzing changes to a function, $y=f(x)$, is done by taking the differential of the function. "dx" is an additional real variable in the differential " $d y$," which is the derivative function of " $f$ " with respect to $x$.

For example, lengths, areas, and volumes are all considered in integral calculus..

## 2.CalculusInBasketBall

There are many ways to calculate the arc of a shot in basketball, and one of them is using calculus. After being released from a shooter's hands, the basketball travels in a straight line toward the net.

The arc's route and length can be calculated theoretically based on the release angle and strength. Gravity has an effect on the ball while it is in the air.

### 2.1 Findingthearclengthofabasketballthrow

The horizontal $(X)$ and vertical $(Y)$ directions of a basketball's travel path can be separated into two parts. The parametric equations for horizontal and vertical can be used to represent these two components.

If $x(t)=x 0+v 0 \cos () t$, then

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regarding height，
$y(t)$ is equal to zero at any given point in time．
＋v0；
What is the $\sin ()$ of a number？
2where
The basketball＇s initial horizontal position is x 0 ．
y 0 is the basketball＇s initial vertical position．
The basketball＇s initial velocity is v 0 ．
is the projection angle of the ball with respect to the x －axis．The gravitational acceleration g is $9.81 \mathrm{~m} / \mathrm{s} 2$ ．

T represents the elapsed period of time since the previous update．
$\mathrm{x}(\mathrm{t})$ and $\mathrm{y}(\mathrm{t})$ are the derivatives of t with regard to time t ：

2 $28=$ ？${ }^{2}$ ？
$a s() t d y=v$
$\sin$（国雨平．81t

20］ 10

The arc length equation can now be used to calculate the basketball＇s journey distance：
L＝dS 2 －dS－dS－
2 dy

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$\propto$ 匀國

The plus sign (+) indicates that ()
[0] is also known as the "death to" or just the "death to"

In order to find the arc length, we must first substitute the derivatives of $x$ and $y$ into the equation.
To put it another way, $\mathrm{L}=(\mathrm{v} \cos ())-\mathrm{L}$
The sum of 2 and (v)
the reciprocal of the product of and is 9.81 t2
$\int \propto 00$

If we use (a-b)2, we can simplify this equation to give us the following result:
When you divide 19.62 by 2 , the result is that $\mathrm{L}=19.62$.
In other words, the formula is as follows:
$\int \propto 00$

## Example1

The arc length can be determined using the following method if the average velocity of a basketball throw is $2.24 \mathrm{~m} / \mathrm{s}$, the angle of release is 45 degrees, and the time $t$ necessary for the ball to travel is approximately 2 seconds.

There are two ways to express this:
The $\sin ()+96.24 \mathrm{t} 2 \mathrm{dt}$ is

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$\int \propto 00$
$\mathrm{L}=\mathrm{I}$
t2 dt2 t2 dt2 t2 dt2 t2 dt2 t2 dt2
$=17.34 \mathrm{~m}$ ．

2．2 FindingtheVelocityRequiredForTheBasketballToEnterTheBasket

Shooting a basketball perfectly requires a player to know the following equation：
$f(x)=(-16$ ？

A v2 cos2 of zero is

0 ？⿴囗十⿱日一
$2 \ln$ the range $0 \sin (2) 32$

## 3．CalculusApplicationInHeadInjuryCriterion

An impact＇s likelihood of inflicting damage to the brain is gauged by the Head Injury Criteria，or HIC．The greater the value，the greater the risk of injury．Vehicles，protective gear，and sporting equipment are all common targets for this test．

As a result of this practical application of calculus，every driver and passenger in a car today may be assured that they are safe．The National Highway Traffic Safety Administration（NHTSA）in the United States uses HIC to assign a star rating to each vehicle it inspects．

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In the event of a collision, what happens to the vehicle?

As a result of the near-sudden stop, the car experiences an extremely large negative acceleration (tens of times larger than $=9.8 \mathrm{~m} / \mathrm{s} 2$ )

Deceleration is often referred to as the absolute (positive) value of this negative acceleration.
There is no lasting damage because the impact is so brief (typical values of 100 to 250 milliseconds or so). During this moment, the car is subjected to enormous and potentially destructive forces.

When a car accident occurs, what happens to the driver (and any passengers)?
While driving, the body will shift and shake at various spots, causing the interior of the car to vibrate.
The skull, in particular, may experience substantial and short-lived fluctuations. "
The steering wheel, windshield, side windows, and headrest all contribute to accelerations.
Even though these collisions occur only a few hundredths of a second, they can cause catastrophic or even fatal brain injuries.The HIC of automobiles must be tested by manufacturers to guarantee compliance with safety laws. In order to promote the safety of their vehicles, high-quality car manufacturers will work as hard as possible to keep the low.

It is possible for a car to come to a halt gradually, as in regular braking, or suddenly, as in a car accident.

The Head Injury Criterion (HIC) is a number and a criterion based on that value all rolled into one.
A person's head experiences a brief but extraordinarily large acceleration during an impact, which is used to determine the HIC value.

In the HIC criterion, the chance of head injury is associated with different ranges of the HIC number


Since both graphs show the same amount of velocity being lost, there is a same amount of space below the curve. The rate of acceleration, on the other hand, is drastically different. Due to the high rate at which the vehicle loses speed, the passenger is subjected to substantially more force following a car crash.

## 4.Msgraph

Expressed as $9.8 \mathrm{~m} / \mathrm{sec} 2$ multiples, the vertical axis is the acceleration

The time in milliseconds is represented by the horizontal axis ( $\mathrm{t}=0$ marks the start of the collision).

## A-3 ms graph: CRASH TEST WITH AIR BAG



## A-3 ms graph: CRASH TEST WITH NO AIR BAG


5.The blue rectangle on the graph depicts the maximum deceleration over a three-millisecond time frame, which is used to calculate HIC.

From the graphs, it is clear that air bags significantly reduce the HIC value, which in turn dramatically enhances safety.

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Currently, an HIC of 700 is considered adequate. As an adult, $90 \%$ of those with an HIC of 1000 will suffer moderate brain damage, and $55 \%$ will suffer severe damage.

The average value integration is used to determine the HIC.

## CalculationOfHicNumber

Step1
The time-dependent acceleration of the head during a crash can be used to compute a number of things, including:

The average rate of acceleration from point t1 to point t2 in
Crash.
in which an is equal to one and one-hundredth of a unit
When you subtract two numbers from each other, you get two numbers.
This does not necessary mean that time t 1 and time t 2 are necessarily the start and end points of the crash.

## Example of a Calculation for Step 1 (one of many calculations needed to find HIC



Any time period [ $\mathrm{t} 1, \mathrm{t} 2$ ] over the overall time span of the crash [ $0, \mathrm{~T}$ ] can (and must) be calculated as an average acceleration.

Longer than 3 mS , but less than 35 mS are utilized in practice. To me, the best options are either a $15-\mathrm{ms}$ interval or a $30-\mathrm{ms}$ interval:

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At 70 ms , the average acceleration is 11.60 g . In the span [ $82 \mathrm{~ms}, 103 \mathrm{~ms}$ ], the average acceleration is 41.69 g .

Step2
Any time period [ $\mathrm{t} 1, \mathrm{t} 2$ ] over the overall time span of the crash [ $0, \mathrm{~T}$ ] can (and must) be calculated as an average acceleration.

Longer than 3 mS , but less than 35 mS are utilized in practice. To me, the best options are either a $15-\mathrm{ms}$ interval or a $30-\mathrm{ms}$ interval:

At 70 ms , the average acceleration is 11.60 g . In the span [ $82 \mathrm{~ms}, 103 \mathrm{~ms}$ ], the average acceleration is 41.69g.

Step3The most HICs you can have is:
It is HIC=Max(t2 (-t1) - t2)x(a)2.5
To put it another way,
In this case, a dt)2.5 for t1
When you subtract two numbers from each other, you get two numbers.
In the previous equation, the maximum is evaluated over all crash time periods [t1, t2]. Essentially, the HIC is the sum of all of the second-step calculations.
the crash interval [ $0, \mathrm{~T}$ ] covers all potential time intervals [ $\mathrm{t} 1, \mathrm{t} 2$ ]. The HIC number would be 235.7 in our basic calculation using only two time intervals, but this is merely an approximate estimate because we have only evaluated two of the infinite number of time periods imaginable.

## 6. DifferentialCalculusUsedToDetermineTheBloodflow

Example2


In order to calculate the rate at which the heart pumps blood, as well as its output per unit time.

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As the distance $r$ from the axis grows, blood velocity $v$ falls until it reaches zero at the tube's wall, due to the friction on the walls. In 1840, French surgeon Jean-louis-mariepoiseuile developed the law of laminar flow, which explains the link between $v$ and $r$.

According to this rule,
$v-P=v(R 2-r 2)$

4?

In this equation, $V$ represents the blood's viscosity and $P$ is the tube's pressure differential. If $P$ and $I$ are fixed, then $v$ has the domain $[0, R]$ and is a function of $r$.

As we proceed from $r=r 1$ to $r=r 2$, the average rate of change in velocity is provided by,
$v r$ It is $v(r 2)=v(r 1) .=$
r2 is less than r1
The velocity gradient, or the instantaneous re of the change in velocity with respect to $r$, is obtained if we allow $r$ to be zero.

Gradient in velocity=lim
$\Delta$ 国国? ${ }^{2}$ ? ?
rO r ?

Equation 1 yields the following result:

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? 3 ? $?$
? 2 ?
? ${ }^{2}$ 운45 줌
$=02 r$

A quarter of a gallon
We can use $=0.027, \mathrm{R}=0.008 \mathrm{~cm}, \mathrm{I}=2 \mathrm{cim}$, and $\mathrm{P}=4000 \mathrm{dynes} / \mathrm{cm} 2$ for one of the smallest human arteries. the value of $v$ is equal to 4000

4(0.027)2
(0.000064 r2) 0.000064
1.85104
a blood flow rate of $\mathrm{V}(0.002)=1.8510(4)$ at $\mathrm{r}=0.002 \mathrm{~cm}(6410-6 \times 4106)$
$=1.11 \mathrm{~cm} / \mathrm{s}$
At this point, the velocity gradient is,
4000(0.002) 74(cms)cm, where dv $\mid r=0.002=$

20

Consider this remark in micrometers $(1 \mathrm{~cm}=10,000 \mathrm{~m})$ to obtain a better understanding of what it means.
In this case, the artery's circumference is 80 m , and the central axis velocity is $11,850 \mathrm{~m} / \mathrm{s}$;

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At a distance of $r=20, d v=74(\mathrm{~m} / \mathrm{s}) \mathrm{m}$, which means that dv falls to $11,110 \mathrm{~m} / \mathrm{s}$. ? ? ? ?

The velocity decreases by around 74 micrometers per second for each micrometer that we increase $r$ to 20 nm . Begin a new direction.

## 7.Conclusion

For the purpose of computing average integration, we used the loggerpro tool in this study to examine the use of calculus in real-world situations.

## 8.References

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